

DICKINSON COUNTY BOARD OF SUPERVISORS

Dickinson County Courthouse

Supervisors Room
1802 Hill Avenue, Suite 1510
Spirit Lake, IA

TENTATIVE MEETING AGENDA

Tuesday, October 21, 2008

Dickinson County Courthouse, 1802 Hill Avenue, Suite 1510, Spirit Lake, IA

DISCUSSION and/or ACTION ON THE FOLLOWING ITEMS:

- 9:30 A.M. *Kathy Fahy—update on grand opening program
 *IT--approval of paging system quote for courthouse
 *Co. Treasurer—1. Income Offset resolution on fees
 2. Abate second half of the Kingwood Ct Mobile home taxes
 3. Abate drainage taxes unpaid
 4. KUOO account—dissolve of fund
 * Update of courthouse building project items, if any
 *non-actionable board items
- 10:00 A.M. *Public Hearing on proposed Amendment No. 1 to the Orleans/Dickinson County Urban Renewal Plan of Dickinson County, Iowa.
 *Resolution determining an area of the County to be an economic development area, and that the rehabilitation, conservation, redevelopment, development, or a combination thereof, of such area is necessary in the interest of the public health, safety or welfare of the residents of the County; designating such area as appropriate for an Urban Renewal Project; and adopting Amendment No. 1 to the Orleans/Dickinson County Urban Renewal Plan therefor.
- 10:15 A.M. *Brad Beck—1. Resolution accepting the 2007 Dickinson County Shore Acres Lane Reconstruction Project.
 *2. Employees' parking lot design and quotation
- 10:30 A.M. *County Engineer—1. Approve maintenance agreement with Orleans
 2. Approve contract and road closure for Project L-590 with Cohrs Excavating
 3. Update motorgrader blades prices
 4. Miscellaneous Secondary Road issues
- 11:00 A.M. *Public hearing—rezoning application for Dixie and Kenneth Roth for SE Section 11, Diamond Lake Twp from HC to Ag.
 *Amending of zoning map for rezoning for SE Section 11, Diamond Lake Twp
- 11:30 A.M. *East Okoboji Beach--*Not to exceed \$4,000,000 General Obligation Bonds.
 • Public hearing on the issuance.
 • Resolution instituting proceedings to take additional action.
 *non-actionable board items